

## User Manual ► FEISOL UA-180 Mount

### A. Detailed description of the UA-180's parts and functions:

**1. Swivel Arm Lock Knob:** For locking and unlocking the swivel arm. The right knob and the left knob are identical in function. For maximum hold, it is recommended that you tighten both knobs equal.

**2. Panning Base Lock Knob:** For locking and unlocking the panning base mechanism. The right knob and the left knob are identical in function. For maximum hold, it is recommended that you tighten both knobs left and right.

**Warning:** When unlocking the panning base lock, turning the knob past the point of resistance may result in damage to the locking mechanism. Locking the knob tightly will cause no such damage.

**3. Lens Support Adjustment Knob:** For locking and unlocking the vertical position of the lens support base. It is used to move the lens support up and down as needed.

**4. Quick Release Lock Knob:** For tightening and loosening the quick release plate on the quick release base.

**5. Safety Pin:** To safeguard the quick release plate and camera/lens from falling accidentally. Push the pin to unfasten the quick release plate.



## B. Installation of 300mm and 400mm Quick Release Plates

The 300mm and 400mm quick release plates are ideal companions to the UA-180 Mount. They offer an additional support-link between the camera/lens and the lens support system of the UA-180. Tighten the locking screws as shown in the picture. Do not tighten one screw after another, but take turns tightening all screws partly, little by little, applying equal force.



### C. Lens/camera installation

Press the safety pin while mounting or detaching the lens/camera/QRP (quick release plate) combination on the UA-180. To mount camera/lens/QRP, please slide the quick release plate into the track of the clamp at an angle, starting at the top. After the quick release plate has settled in the clamp, release the safety pin. To remove the camera/lens/QRP, press the safety pin and quickly take out the release plate at an angle.

